

# MATTHEW EBENT

Animator • Creative • Designer



**"Coach Zero"** Coke  
Completed @ Gasket Studios

Independently worked on all areas of the project while under supervision of the Creative Director. Green screen shoot was done separately through client.



**"Jack"** Treasure Island Casino  
Completed @ Gasket Studios

Worked with Creative Director on character concepts and script. 3D modeled main character and background elements. Animated card intro. Pre-comped elements for Composito



**"UFO"** Sieben, Grose, Von Holtum & Carey  
Completed @ Gasket Studios

Worked collaboratively with one animator on all areas of the project while under supervision of the Creative Director.



**"Take it to the Limit"** Best Buy  
Completed @ Gasket Studios

Textured and animated 3D rigged characters. Assisted in setup of motion tracked shoot. Placed 3D crowd in motion tracked scene. Managed renders.



**"The Antes Been Upped"** T.I. Casino  
Completed @ Gasket Studios

Assisted the Creative Director on art and script. Created storyboards for campaign. Created 3D animatic. Modeled 3D assets. Assisted the Director at green screen shoot. Directed animation. Composited final project. Rendered and developed printables for campaign.



**"Kare Connected"** Kare 11  
Completed @ Gasket Studios

Designed graphic elements. Animated Graphic elements



**"Heart Balloon"** Bryant LGH  
Completed @ Gasket Studios

Animated and rendered balloon.



**"Soulmate"** Korbelt  
Completed @ Gasket Studios

Worked collaboratively with a team of animators on all areas of the project while under supervision of the Creative Director. Directed Animation. Animated particle systems. Composited final project.



**"Can Stadium"** Coke  
Completed @ Gasket Studios

Modeled, textured, rigged, and animated helicopter.



**"Ball Speed"** Personal Project  
Independent work.



**"Cougar Tales"** E! Entertainment  
Completed @ Gasket Studios

Animated and rendered background elements. Preped assets for compositor.



**"Better BT"** Pioneer  
Completed @ Gasket Studios

Animated and rendered 3D elements and motion graphics. Created Edit. Composited final project



**"That's Right Abe"** Fallout 3 - Bethesda  
Completed @ Gasket Studios

Illustrated DC Map. Animated characters. Pre-composited edit. Green screen shoot was done separately through client.



**"Davinci Heart Connection"** Penrose  
Completed @ Gasket Studios

Independently worked on all areas of project under supervision of the Creative Director. Video was then used as a background element in commercial.



**"Hot August Nights"** Payless  
Completed @ Gasket Studios

Modeled and textured 3D sign. Motion tracked it into the scene. Delivered final assets to Volt Studios for Edit.